# A logo of a football team AI-generated content may be incorrect.SCEFL – Development League

# Club guide on reporting results via SMS.

# Welcome to Full-Time

Welcome to our “Team Administrators” guide to Full-Time. Full-Time is The FA supported league administration package, freely available to all affiliated leagues within England. This document is based on the guide produced by the Football Association and has been adapted for use by the League.

This user guide is intended for the use of Team Administrators that will report match results by Text Message (SMS) directly to the Full-Time system.

If you have any questions, please contact the League Secretary.

# SMS Results

* 1. **How to… Submit SMS Results**

*The SMS result option allows the league to have scores (only scores, no other match details) reported by SMS text message. This reduces league administration by removing the need for results to be taken off voicemail, as well as allowing leagues to get results published*

*“instantly”. Furthermore, it helps to reduce the risk of Team Administrators forgetting to report results, as Full-Time sends them a text message prompting them to report the score.*

## Who Can Report Results?

For each team, two mobile numbers should be registered (for example the Club Secretary and Team Manager). In the event that the mobile numbers change (even if just for a couple of weeks when somebody is for instance on holiday) then the club should advise the League Administrator (currently the Results Secretary) who will make the necessary amendments.

With the SMS system, home and away clubs both report scores. SMS messages are processed automatically, and it’s better to get them double-checked by both teams reporting this way.

## The SMS Text Prompt

During each game (normally 15 minutes after kickoff), the Full-Time system will send an SMS Text Message to each registered mobile number, reminding them to send in the result of the game. After the game, both home and away clubs should report the score by replying to their message giving the score for the game, **home team first, away team second, and separated by a hyphen.**

For example:-

**FA Full-Time Automated Results: CHE1 v MNU1 Sun 21 Sep 14:00. Reply with home and away scorers exactly in the format: H-A e.g. 2-1**

## Replying To Full-Time (League games)

To report a 2-1 win to the home side (Chelsea 1sts!) you would simply reply: **2-1**

The exception to this is if you are registered to send in results for more than one team, in which case Full-Time will include a team code, which you need to add after the result so that Full-Time can identify which team is being reported. In the above example the text you would receive would say:-

## FA Full-Time Automated Results: CHE1 v MNU1 Sun 21 Sep 14:00. Reply with home and away scorers exactly in the format: H-A CHE1 e.g. 2-1 CHE1

Note the CHE1 team code at the end. The reply would be: **2-1 CHE1**

## Important Notes

It is important to note you should not add other information and that the text must begin with the score from the match or Full-Time will ignore it. The text must be sent from one of the registered mobiles (as Full-Time identifies you by the mobile number it has been given).

Full-Time also allows you to report postponements (send text as **P-P**) and abandonments (send as **A-A**).

Please do not try to put anything else before the **P-P** as this could be interpreted as some other kind of result. You must include the hyphen.

## Troubleshooting

If users are having problems with sending in results, please ask them to check the following: -

* Don’t submit the score before you receive the incoming SMS prompt from Full-Time
* Your message **MUST** start with the score otherwise it won’t reach Full-Time.
* If Full-Time asks for team code, make sure it’s included, **AFTER** the scores.
* Make sure you give the **home score first, away score second.**
* Tell the league if you change your mobile number!
* Tell the league if a fixture is incorrect on Full-Time before the game is played.
* Remember that the SMS score is processed by a computer, so the format needs to be correct.